GANPAT UNIVERSITY															
FACULTY OF ENGINEERING & TECHNOLOGY															
Programme Bachelor of Technology							Branch/Spec.	anch/Spec. Computer Engineering / Information Technology/CE-AI							
Semester II							Version	2.0.0.1							
Effectiv	ve fron	n Acad	demic Y	<i>l</i> ear	2022-23	3	Effective for the batch Admitted in July 20								
Subject	t code		2ES110)4	Subject	Name	Programming for Problem Solving								
Teaching scheme (Marks)															
(Per week)				actical Total			CE SEE		Total						
		L	TU	P	TW										
Credit		2 -		2	-	4	Theory	40	60	100					
Hours		2	-	4	-	6	Practical	30	20	50					
Pre-requisites Pre-requisites															
Not req	<u> </u>														
Course															
ļ	On successful completion of the course, the students will be able to:														
	Formulate simple algorithms for arithmetic and logical problems.														
	Implement conditional branching, iteration and recursion.														
	Use arrays, strings and functions to formulate algorithms and programs.														
	Design and develop programs using Pointers.														
	Design and implement programs using structures, unions and file handling functions. Apply the skill of identifying appropriate programming constructs for problem solving.														
			cill of io	dentify	ng appro	priate pr	ogramming co	nstructs for pr	oblem solving	ζ.					
Theory	Syllab	us								Ţ					
	Unit Content Hrs														
	 Introduction to Computer: Introduction to components of a computer system (disks, memory, processor, where a program is stored and executed, operating system, compilers etc.). Idea of Algorithm: Steps to solve logical and numerical problems, Flowchart/Pseudo code with examples, From algorithms to programs; source code, variables (with data types) variables and memory locations, Syntax and Logical Errors in compilation, object and executable code. 														
	Operators, Decision Making and Looping: Arithmetic expressions and precedence, Conditional Branching and Loops, Writing and evaluation of conditionals and consequent branching, Iteration and loops, Storage Classes and Scope rules.														
	Arrays: Arrays (1-D, 2-D), Multi-dimensional array and Row/column major formats, Character arrays and Strings, String Handling functions.														
											03				
	Function: Functions (including using built in libraries), Parameter passing in functions, call by value, Passing arrays to functions, idea of call by reference														
6	Recursion: Recursion, as a different way of solving problems. Example programs, such as Finding Factorial, Fibonacci series, Ackerman function etc. Quick sort or Merge sort.														
	Structure and Union: Structures, Defining structures and Array of Structures, Union concept.														
8	Pointers: Idea of pointers, Defining pointers, Use of Pointers in self-referential structures, Pointers and Function Arguments, Pointers and Arrays, Address Arithmetic, character Pointers and Functions, Pointer Arrays, Pointer to functions.														
	File handling : Standard I/O, Formatted Output – printf, Formatted Input – scanf, Variable length argument list, file access including FILE structure, fopen, stdin, sdtout and stderr, Error Handling including exit, error and error.h.														

Practic	eal Content								
Practic	Practical, assignments and tutorials are based on above syllabus.								
Text B	Text Books								
1	Programming in ANSI C by E Balagurusami –Tata MacGraw-Hill.								
Refere	Reference Books								
1	Let's C, by YashvantKanetkar-BPB Publication								
2	Programming in C by Ashok Kamthane- Pearson Publication.								
3	The C Programming Language by Brian W. Kernighan / Dennis Ritchie								
4	Computer Programming in C by V Rajaraman, PHI.								
5	C Programming Language by Brian Kernighan and Dennis M. Ritchiz								
6	Outline of Programming with C by Byron Gottfried, Schaum's , McGraw-Hill								
ICT/M	ICT/MOOCs Reference								
1	https://nptel.ac.in/courses/106/105/106105171/								
2	https://www.mooc-list.com/course/c-everyone-structured-programming-coursera								

Mapping of CO with PO and PSO:															
	P01	PO2	PO3	PO4	PO5	P06	PO7	PO8	P09	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	3	2	2	3	2	0	1	0	2	3	2	3	2	2	2
CO2	3	2	2	2	3	0	0	0	2	1	2	2	1	1	1
CO3	3	2	2	2	2	0	0	0	1	0	1	1	1	1	1
CO4	3	1	3	2	2	0	0	0	2	0	2	1	2	2	2
CO5	3	1	2	2	2	0	0	0	2	0	1	1	1	1	1
CO6	3	3	3	3	3	0	2	0	2	1	2	2	1	1	1